

Fantasy II

film effects

11 October 1993

B.J. Rack
Johnny Mnemonic Productiona
940 Lansdowne Avenue
Building 29
Toronto, Ontario M6H 4G9
Canada

RE: *Johnny Mnemonic*
Special Visual Effects

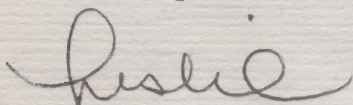
Dear B.J.:

Based on our discussions, we can create the special visual effects for "Johnny Mnemonic" for US\$1,400,000.00 according to the story boards and attached lists. There are @87 effects shots by our count, though we feel this may increase and the above figure can accommodate as many as 90 shots (excluding any new shots that are clearly extravagant beyond reason).

The above figure includes supervision, miniature construction and photography, and optical/digital compositing. This quote does not cover process photography, Gene's travel, lodging and perdiem, or Vista Vision camera rentals. (We recommend Greg Beaumont's VV camera for the live shoot at US\$2,000 per week. We will need the Wilcam at an estimated cost not exceeding US\$30,000.00.)

Thanks for the opportunity to bid this project. It's always a pleasure with you, and we're very excited about "Johnny M.".

Sincerely,



Leslie Huntley

LH:gw

enclosures

MIN.

44 shots this list.

VISUAL & SPECIAL EFFECTS BREAKDOWN

OCTOBER 8, 1993

SHOT ##1 A.B.C - INTO HEAVEN BRIDGE

CONCEPT:

TIE IN SERIES OF LIVE ACTION AND MINIATURE SHOTS, USING FOREGROUND AS WIPES. LIVE ACTION TO BE SHOT FIRST.

LIVE ACTION SHOT:

DESIGN MOVEMENT TO MATCH MINIATURE DESIGN 4-PERF (POSSIBLY NEED RAT)

MINIATURE SHOT:

MATCHING MOVE (IN CHOREOGRAPHY NOT ACTUAL MOTION CONTROL, FIELD RECORDER) AND DESIGN TO LIVE ACTION SHOT. LARGE SCALE MINIATURE.

#2 - UP ANGLE, PEOPLE AGAINST BRIDGE

CONCEPT:

LIVE ACTION PLATE OF PEOPLE IN FOREGROUND AGAINST BACKGROUND MINIATURE PLATE

LIVE ACTION PLATE:

VISTA VISION PLATE OF PEOPLE SHOT AGAINST POSSIBLY FORCED PERSPECTIVE PILLAR SET PIECE. IDEALLY LOCKED OFF, COULD HAVE NODAL PAN OR TILT. PEOPLE SHOULD NOT VIOLATE THE F.X. PLATE, SHOULD BE SHIELDED BY SET PIECE

MINIATURE PLATE:

MINIATURE PLATE OF BRIDGE. VARIOUS POSSIBLE ELEMENTS TO BLEND THE TWO.

COMPOSITE:

DIGITAL OR OPTICAL

#3 - PEOPLE ON BUS AGAINST CITY

LIVE SHOT:

NO F.X.

CONCEPT:

IDEALLY AN ENTIRELY LIVE ACTION SHOT. HANG BUS OFF CRANE ON LOCATION WITH CITY IN THE BACKGROUND, POSSIBLE SPLIT SCREEN.

#4AB, 5AB, 6AB, 7AB - V.W.'S FALLING

CONCEPT:

SOLELY MINIATURE. INTERCUTS ON 12AB & 14AB.

#8 - WIDE SHOT BRIDGE, VW DROPS①
CONCEPT

SOLELY MINIATURE

NOTE: LIVE DOWN SHOTS HERE WHERE YOU SEE THE GROUND. ART DEPT. TO PROVIDE MOVEABLE FLOOR PIECES. FRAME SHOTS WITH D.P. TO DETERMINE SIZE.

#9 A-D - JANE AND JOHNNY RUN AWAY FROM EXPLOSION①
CONCEPT:

COMBINATION SERIES OF SHOTS. 1) STUNT MEN WITH REAL EXPLOSION IN BACKGROUND, 2) ACTORS AGAINST REAR PROJECTION PLATE OF EITHER MINIATURE OR LIVE ACTION VW.

LIVE ACTION:

1) POSSIBLE VISTA VISION REAR PROJECTION PLATE OF EITHER REAL VW DROPPING AND EXPLODING
2) 4-PERF SHOT OF STUNT MEN AGAINST SPFX EXPLOSION - LONG LENS.

REAR PROJECTION SHOOT:

1) SHOT OF REAL ACTORS ON REAR PROJECTION STAGE AGAINST VISTA VISION PROCESS PROJECTION PLATE.

MINIATURE PLATE:

VW DROPPING.

#10 - NON FX SHOT①
CONCEPT:

RUNNING LIVE ACTION EXPLOSION IN BACKGROUND FORCED PERSPECTIVE BUTRESSES IN FOREGROUND. BUTRESSES TO BE 25'.

FRONT PROJECTION SHOOT:

SHOT OF PEOPLE HANGING OVER PLATE. VISTA VISION FOREGROUND PLATE ON MINI FOREGROUND VISTA VISION.

#11 - PEOPLE HANGING OVER EXPLOSION①
CONCEPT:

PEOPLE ON LARGE PIECE ON SET HANGING OVER FRONT PROJECTION PLATE.

LIVE ACTION:

FRONT PROJECTION SET. SHOOT FOREGROUND PEOPLE HANGING SET OVER F.P. PLATE.

FRONT PLATE PROJECTION:

VISTA VISION PLATE OF MINIATURE

#12 - PLATFORM RISES①
CONCEPT:

SOLELY MINIATURE

#13 - WIDE SHOT BRIDGE - PLATFORM RISING

CONCEPT: SOLELY MINIATURE

#14 - PEOPLE ON BRIDGE

CONCEPT: PEOPLE ON SET PIECE IN FOREGROUND WITH MINIATURE AND OR MATTE EXTENSION INTO THE DISTANCE.

LIVE ACTION: LOCKED OFF VISTA VISION PLATE OF PEOPLE ON SET PIECE. LOCKED OFF OR NODAL PAN OR TILT. EITHER WAY DO STATIC LOCKED OFF SHOT FOR COVER.

MINIATURE: BACKGROUND

COMPOSITE: DIGITAL OR OPTICAL

#15 - STREET PREACHER CLIMBS UP BUTTRESS

CONCEPT: ACTOR CLIMBS ON SET PIECE ON FX STAGE.

FRONT PROJECTION SHOOT: ACTOR ON SET PIECE 10' TALL AGAINST REAR PROJECTION PLATE.

FX PLATE: VISTA VISION FRONT PROJECTION PLATE OF MINIATURE, MATTE EXTENSION.

#16A-D - HELICOPTER ON BRIDGE

CONCEPT: COMBINATION OF LIVE ACTION TIGHT SHOTS OF HELICOPTER ON BRIDGE MOCKUP ON LIVE SET. ACTOR ON REAR SCREEN PROJECTION SET WITH MINIATURE PROCESS PLATE IN BACKGROUND. SOLELY MINIATURE SHOTS OF BRIDGE AND HELICOPTER IN WIDE SHOT. MUST BE A BELL-JET RANGER.

LIVE ACTION: ACTOR ON LIMITED MOCKUP SET. FULL SCALE REAL HELICOPTER LANDING - TAKE OFF

MINIATURE: 1) VISTA VISION PROCESS PLATE OF HELICOPTER LANDING AND TAKING OFF WITH SPAN OF BRIDGE IN BACKGROUND.
2) SOLELY MINIATURE COMPOSITE SHOTS OF HELICOPTER AND BRIDGE IN WIDE SHOT.

PROCESS SHOOT: REAL ACTOR ON PROCESS SET. MINIATURE REAR PROJECTION PLATE IN BACKGROUND.

#17 - PEOPLE SHOOT UP AT BRIDGE

①

CONCEPT: SAME AS FX SHOT #2
POSSIBLE FANTASY 2 SHOTS OF PITON'S HITTING
BRIDGE.

①

#17A - 3 HENCHMEN WENCH UPWARDS TO BRIDGE#18 - BRIDGE HENCHMEN SWINGS

①

CONCEPT: SOLELY MINIATURE

#19 - YOMAMMA AND EXPLOSION

③

CONCEPT: ACTOR IN FOREGROUND AGAINST SET PIECE AS
OR ACTOR ON PROCESS STAGE??

#19A-E - 2-3 SHOTS

①

#20 - PLATFORM EXPLODES

CONCEPT: SOLELY MINIATURE. PRODUCTION SHOT OR
MINIATURE.

①

#21 - WIDE SHOT OF BRIDGE WITH FIREBALL

CONCEPT: SOLELY MINIATURE

#22 -

①

CONCEPT: OVERCRANKED LIVE ACTION OF DIAMONDS ON
SET POSSIBLE FX SHOOT OF DIAMONDS OVER
BLACK COMPED WITH LIVE ACTION

LIVE ACTION: SHOOT LOCKED OFF IN VISTA VISION WITH
OR WITHOUT DIAMONDS.

#23 - YOMAMMA SHOOTS

①

CONCEPT: ACTOR ON SET PIECE IN FOREGROUND MATTED
WITH MINIATURE BACKGROUND PLATE

LIVE ACTION: ACTOR ON SET PIECE WITH EITHER VISTA VISION
LOCKED OFF OR NODAL PAN OR TILT

#24 - REAL EXPLOSION & STUNTMAN IN CORRIDOR

①

MINIATURE: BACKGROUND MINIATURE PLATE

COMPOSITE: DIGITAL OR OPTICAL

- ③ #25,26A,26B - FX TO BE DETERMINED
- ① #27 - FX TO BE DETERMINED - MINIATURE PLATE
- ① #28 - SAME AS SHOT #2
- ② #29 - SOLELY MINIATURE - REAR PROJECTION PLATE
- ③ #30A,B, #31, #32 - FX TO BE DETERMINED
- ① #33 - JANE GRABS ONTO CONTAINER-CONTAINER FALLS-JANE HANGS
FRONT PROJECTION MINIATURE PLATE
- ① #34 - LOCKED OFF SHOT, MINIATURE

Visual Efx Breakdown - pg 6.

- ① #35 Sc 1. EXT SEAWORLD.
potential wfx shot. Dolphin breaks
water slow motion optical
- ① #36. Sc 4. EXT STREET
Matte painting
- ① #37 Sc 14. INT HOTEL BATHROOM.
"potential simple optical" - per Nilo.
- ④ #38 A, 38 B, Sc 15, 17, 18, 21.
38 C, 38 D. potential enhancement
of monofilament
- ① #39 Sc 23 INT TAKAHASHI'S OFFICE
"Difficult" - per Nilo. } Bone
DIGITAL IMAGE overtakes
Noriochi's image.
- ① #40 Sc 28 INT RATLANDS, TRAILER, NIGHT
Matte painting
- ① #41 Sc 31 EXT TRAILER.
potential matte painting

Visual Efx Breakdown - pg 7.

- ① #42 Sc 32 INT TAKAHASHI'S OFFICE
Daughter's hologram glitches and
recycles to original action
- ③ #43 A, Sc 43 INT DOME BAR, BACK ROOM
43B, 43C. Optical step printing or some
kind of slow motion
- ① #44 Sc 48 EXT ST. NEAR SNARK ROCKY - NIGHT
Matte painting
- ③ #45A, Sc 51 INT TAKAHASHI'S OFFICE
45B, 45C. Bluescreen - per Nilo. Pullback from
monitor. NOTE: GENE to DISCUSS.
- ① #46 Sc 59. INT TAKAHASHI'S. APT.
Daughter releases hand.
Simple transition.
- ② #47A, 47B. Sc 69. INT TAKAHASHI'S. OFFICE.
possible rear screen or digital effect
- ② #48A Sc 72 INT TAKAHASHI'S OFFICE
48B. Possible Da Silva into Anna.
Split screen - Anna vanishes.

Visual Efx Breakdown - pg 8.

① #49 Sc 74 INT SPIDER'S - NIGHT
Reshapes into image.

① #50 Sc 76 INT SPIDER'S LOFT - NIGHT
Design inside Johnny's Head Monitor
Computer graphic playback.

① #51 Sc 82 EXT SEAWORLD.
Matte Painting

① #52 Sc 92 EXT RIVER
potential matte painting
Establish Heaven in background

Visual Effx - pg 9.

THIS PAGE
TO BE BOARDED

- 1) DRAMATIC SHOT PREACHER/JANE FIGHTING UNDER THE BRIDGE.
- 2) JANE/PREACHER FIGHT · DOWNSHOT
- 3) JANE/PREACHER FIGHT · DOWNSHOT/PREACHER FALLS
- 4) JOHNNY DOWNLOADING - FLOOR DROPS OUT FROM UNDER HIM
- 5) J. BONE HELPS JOHNNY UP · JANE JOINING THEM
- 6) HEAVEN BEGINS TO FALL - LONG SHOT
- 7) MED CLOSE · JOHNNY/JANE/J. BONE RIDE IT DOWN
- 8) LONG SHOT BRIDGE COLLAPSES · MUTI · CAMERA SET-UP.
- 9) BRIDGE AFTERMATH / LOTERKS SCRAMBLE TO SAFETY
- 9A) 2ND SHOT.
- 10) END SHOT SUNRISE

4. SHOTS JONES VS PREACHER.